

Mark Scheurwater

Born on August 21, 1989, The Netherlands
mscheurwater@gmail.com www.markscheurwater.com

Education & Certificates

NHTV	Breda, Netherlands
Game Architecture and Design - Programming	2009 - current
<ul style="list-style-type: none">○ C++ programming○ Optimizations○ Engine development○ Pipeline development	
Koning Willem 1 College	's Hertogenbosch, Netherlands
<i>IT-Management</i>	2005-2009
<ul style="list-style-type: none">○ Construct and maintain business networks○ Knowledge about PC Hardware○ Manage and repair Windows based computers○ C# Application development	
Microsoft Certified Professional	's Hertogenbosch, Netherlands
Code 70-270: Installing, Configuring, and Administering Windows XP	2008
Microsoft ECDL / ICDL Certificate	's Hertogenbosch, Netherlands
	2006
Aries Certificate	's Hertogenbosch, Netherlands
<i>Maintenance and Repair: Hardware</i>	2006
Aries Certificate	's Hertogenbosch, Netherlands
<i>Maintenance and Repair: Operating Systems</i>	2006
Dutch Driving License	's Hertogenbosch, Netherlands
<ul style="list-style-type: none">○ Car license (category B)○ Bus driving licence (category D + CPC / code 95)	2008
2011	

Work Experience

Vlambeer

Utrecht, Netherlands

Porting Windows game to Playstation Mobile

August 2012

- Working with non released Playstation Mobile environment
- Developing for PS Vita and android devices
- Time constraints; a single month
- Link: http://markscheurwater.com/project_psm_scb.php

Veolia Transport Nederland

Waalwijk, Netherlands

Driving public transport city busses

May 2011 - current

- Driving 12 meter and 18 meter articulated busses
- Part/time job to pay for college

Software Society

Drunen, Netherlands

Application development

January 2009, August 2009

- Working in team of experienced developers
- Developing C# based platform from scratch
- Using technologies such as .NET 3.5, WPF, WCF and LINQ
- Worked during internship, but hired as regular full/time developer.

Software Society

Drunen, Netherlands

Technical Support

January 2007, December 2008

- Helpdesk support, including Phone, on/site and RDP
- Installing new networks for clients
- Maintaining stability company networks, including server maintenance
- Helpdesk work consisted of mix from first, second and third line support.
- Worked during internship, but hired as regular full/time developer.

Software Society

Drunen, Netherlands

Internship

August 2006, January 2007

- Installing and configuring new computers
- Repairing computers, soft- and hardware.
- Helpdesk first line support.

References

Rami Ismail

Vlambeer

Utrecht, Netherlands

rami@vlambeer.com

Dennis Munninghoff

Software Society

Drunen, Netherlands

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Personal interests

Technical

C++, C#, Object oriented development, SQL, OpenGL, Shader development, XNA, Linux, Pipeline management, debugging, console development, team work, cross platform development, Open source projects, networking, optimizing code.

Hobbies

Cycling, Aikido, Gaming, Playing keyboard, Reading, Traveling, Participating in game jams.